COLLEGE OF MICRONESIA-FSM BOARD POLICY No. 8910

Software Specific Regulations

Date Adopted: 21 May 2002

Date Revised: 11 December 2009

Date Reviewed: 28 May 2014

References:

All games are to be removed from all computers, with the exception of chess, by order of the President 07 June 1996. Games are generally defined as use of the computers in such a manner as to not lead toward an end result of significant educational, intellectual, or academic value. Games that promotes violence, pornography or deem as such that it has no significant educational, intellectual, or academic value would not be allowed in any college-owned computer throughout the college.

Programs which encourage critical thinking skills, cooperative learning, group work, work related skills, or academic capacities are permitted and may be excluded from the games prohibition. examples include: Typing Tutor and SIM series. Students loading games or unauthorized software onto computers will be prohibited from using the computers for one month. Faculty and staff who install unauthorized software will be dealt with accordingly by their immediate supervisor. Furthermore, faculty and staff who has been given administrative rights by the IT director to his/her computer or to a Lab, would need to coordinate first with the IT Director or the designated IT representative to install new software.

All software purchased or downloaded for individual computers must be registered with the Director of information Technology.